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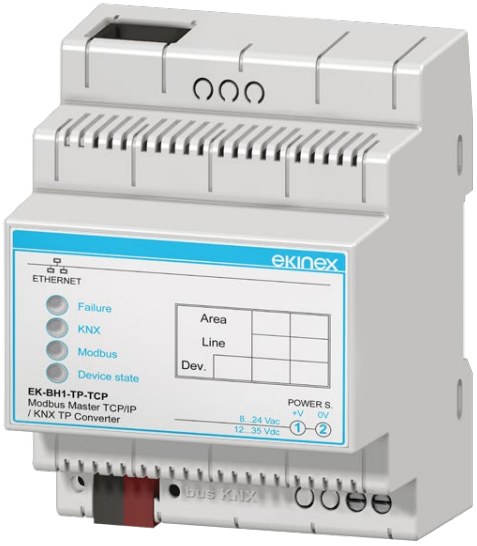

Gateway configuration manual
Modbus master TCP - KNX TP
EK-BH1-TP-TCP

Indice

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Scope of the document

This document describes the gateway (protocol converter) Modbus master TCP – KNX TP. The gateway finds its ideal applicaton in the integration of Modbus devices over an Ethernet network in a KNX-based automation system for homes and buildings. This product belongs to a broad line of ekinex® gateways designed to meet the needs for integration of the building automation most widely used protocols, based on serial, Ethernet or proprietary infrastructures. For further informations about the available technical solutions, please visit www.ekinex.com.

1 Product description

The Modbus master TCP ekinex® EK-BH1-TP-TCP gateway is a KNX modular unit for panel mounting. It allows you to exchange informations with one or more slave devices over an Ethernet network through Modbus RTU (Remote Terminal Unit)[1] protocol. The ekinex gateway acts as Modbus Master. The informations exchanged over the Modbus network are updated over the KNX network by means of a twisted pair (TP) communication cable.

The device manages a two-way data stream: the Modbus registers can be cyclically read and their value sent as a communication object over the KNX TP network through a multicast communication to configured group addresses. The data update over the KNX network can be done cyclically and/or on event of change of the data acquired by the Modbus network.

Likewise, the ekinex gateway can make requests to cyclically readings KNX communication objects or acquire their values during data exchange over the bus. Cyclically or on event of change of the communication objects, data are written on the Modbus registers of one or more configured devices.

The ekinex gateway supports the entire Modbus TCP master protocol with the possibility of reading and writing single and multiple 1-bit registers (Coil and Status) as well as 16-bit registers (Holding and Input). It is also possible to read and write multiple registers containing 32-bit floating point values (IEEE 754 format).

As for KNX communication, 1-bit, 1-byte, 2-byte and 4-byte communication objects can be acquired: internal conversion functions allow you to convert the informations from and to 16-bit floating point values (DPT 9.xxx) starting from integer Modbus registers.

Configuration is performed through a PC application software which communicates through the integrated Ethernet port. The application software CGEKBH1TPTCP is available for download at www.ekinex.com.

[1] The ekinex Modbus master TCP – KNX TP gateway does not support Modbus ASCII protocol.

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1.1 Main functions

The gateway acts as a bidirectional protocol converter. Data streams are the following:

- Modbus Ethernet network – Coil and Status registers (1-bit) as well as Holding and Input registers (16-bit) cyclical reading from one or more slaves. Refresh time starts from 100 ms, single and multiple registers reading is supported. The values of the read registers are stored in a 1440-byte volatile memory buffer ("Modbus image memory").
- KNX TP network – Sending of writing multicasting frames (APCI = write)[2] to configured group addresses. Data can be sent cyclically over the bus (configurable refresh time), on event of change of the data contained in the "Modbus memory image", or both cyclically and on change. Internal conversion functions to the most common types of KNX Datapoints are present.
- KNX TP network – Multicasting frame listening from configured group addresses (with selectable filters on the area or network of interest) or cyclical sending of read request frames (APCI = read). The values of the acquired communication objects are stored in a 1440-byte volatile memory buffer ("KNX image memory"). This buffer is independent from the "Modbus image memory" buffer.
- Modbus Ethernet network – Writing of registers to one or more slave devices. Registers can be sent cyclically over the network (configurable refresh time), on event of change of the data contained in the "KNX memory image", or both cyclically and on change.

1.2 Technical data

Characteristic	Value
Power supply	8…24 Vac 12…35 Vdc
Power Absorption	At 24 Vdc: 3,5 VA
Application area	dry indoor environment
Environmental conditions	• Operating temperature: - 40 ... + 85°C • Stock temperature: - 25 ... + 55°C • Transportation temperature: - 25 ... + 70°C • Relative humidity: 93% non-condensing
Programming elements	1 pushbutton and 1 LED (red) on the front
Display elements	4 status LEDs + 1 Ethernet connector LED
Configuration elements	2 1-way microswitches • Microswitch A: OFF normal mode; ON Boot mode
Safety class	II
Installation	35 mm DIN rail (according to EN 60529)
Protection degree	IP20
Dimensions (WxHxD)	82 x 75 x 35 mm
Ethernet interface (IEEE 802.3)	
Connector	RJ45, minimum cable category: 5E
KNX TP interface	
Communication port	KNX TP (twisted pair), 9600 baud, electrically isolated from power supply and RS485 communication port
Power supply	SELV 30 Vdc through bus KNX
Current absorption from bus	< 13 mA

[2] APCI = Application Layer Protocol Control Information. Information contained in the frame sent to the application layer of the receiving device. It is defined by the KNX standard.

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1.3 Supply

The supply includes the device and terminal blocks to connect to the KNX bus. An instruction sheet is also supplied within the package.

1.4 System requirements for configuration software

Configuration and commissioning of the ekinex® gateway must be performed using the application program CGEKBH1TPTCP, available for download at www.ekinex.com.

The PC where the application program is installed must meet the following requirements:

- Desktop o laptop PC with Ethernet IEEE 802.3 port.
- 32/64 bit operating system, Microsoft Windows® XP, 7, 8.0, 8.1 e 10.

.NET Framework 4.0 system library installation is required.

1.5 Certifications

Compliance with the European directives is certified by the CE symbol on the product label and on the documentation.

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2 Switching, display and connection elements

The device is equipped with a pushbutton and a KNX programming LED, with a status LED and terminal blocks for KNX network connection. A port for RJ45 connector for Modbus TCP communication and device configuration via Ethernet as well as one 1-way microswitch are also present.

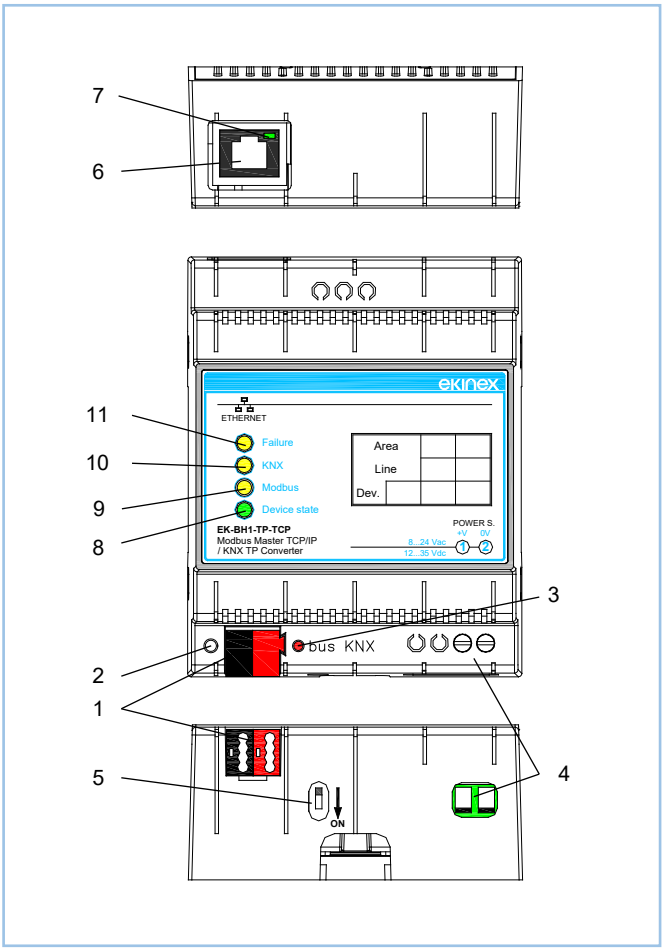

Figura 1 - Switching, display and connection elements

1)	KNX bus line terminal blocks
2)	KNX programming pushbutton
3)	KNX programming LED
4)	Power supply terminal blocks
5)	1-way microswitch A
6)	Ethernet port
7)	Ethernet port LED
8)	Device satus LED
9)	Modbus communication LED
10)	KNX communication LED
11)	Device error LED

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Command elements

- Pushbutton that switches between normal mode and KNX physical address programming.

1-way microswitches

- A - OFF: normal mode active. ON: Boot mode active

Display elements

The device can run according to two operating modes: Normal mode (configuration loaded, Modbus and KNX communication running) and Boot mode (no configuration or still loading configuration)

LED	Normal mode	Boot mode
Green LED (8) – Device status	Slow blinking (~1 Hz)	**ON**: device on **OFF**: device off
Yellow LED (9) – Modbus communication	Blinks when a frame is received on the Ethernet port.	**Fast blinking**: no configuration **Very slow blinking (~0,5 Hz)**: loading configuration.
Yellow LED (10) – KNX communication	Blinks when a frame is received.	**Fast blinking**: no configuration **Very slow blinking (~0,5 Hz)**: loading configuration.
Yellow LED (11) – Device error	**ON**: at least one Modbus TCP request did not get a correct answer **OFF**: no error	**Fast blinking**: no configuration **Very slow blinking (~0,5 Hz)**: loading configuration.
Green LED (7) – Ethernet port	**ON**: Ethernet connector plugged **OFF**: Ethernet connector unplugged	**ON**: Ethernet connector plugged **OFF**: Ethernet connector unplugged
Red LED (3) – KNX programming	**ON**: physical address programming mode on **OFF**: physical address programming mode off	**Fast blinking**: no configuration **Very slow blinking (~0,5 Hz)**: loading configuration.

In the current version of the device, both KNX physical address programming and configuration download must be performed through the configuration program: for KNX physical address please refer to “Communication parameters” paragraph, “ID Device” parameter.

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3 Configuration and commissioning

The device configuration requires the following tools:

- The documentation of the Modbus products, specifically the database of each product to be integrated, containing the addresses of the registers and physical parameters of the Ethernet communication (IP address, subnet mask, gateway, delays).
- CGEKBH1TPTCP application software to properly configure the gateway.
- Knowledge of the ETS automation project, with particular attention to communication objects and group addresses passing on the bus during the multicast communication between sensors and actuators.

Configuration and commissioning of the ekinex® gateway require specialized skills about KNX networks and knowledge of the specific ETS automation project. In order to acquire such skills, it is essential to attend trainings and workshops organized at KNX-certified training centers. For further information: www.knx.it.

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4 Modbus protocol general informations

Modbus is a master/slave protocol that manages several services encoded in the “function code” field, contained in each request telegram.

The ekinex gateway EK-BH1-TP-TCP manages the Modbus protocol:

- through the Ethernet communication port;
- in the Master version;
- in the RTU (Remote Terminal Unit) form. The gateway, therefore, does not support ASCII format.

The module supports the following function codes:

Function Code	Description
01	Single or multiple reading of 1-bit registers (Coil)
02	Single or multiple reading of 1-bit registers (State)
03	Single or multiple reading of 16-bit registers (Holding)
04	Single or multiple reading of 16-bit registers (Input)
05	Single writing of 1-bit registers (Coil)
06	Single writing of 16-bit registers (Holding)
15	Multiple writing of 1-bit registers (Coil)
16	Multiple writing of 16-bit registers (Holding)

The data structure includes 4 different types of registers that can be read or written through the proper function code. Coil and holding registers can be both read or written. State and input registers, otherwise, can only be read.

Register type	Dimension		Access
Coil	1 Bit		Read/write
State	1 Bit		Read only
Holding	16 Bit		Read/write
Input	16 Bit		Read only

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5 Configuration software

The ekinex® configuration software CG-EK-BH1-TP-TCP allows you to perform the following operations:

- Selection of physical address of the device over the KNX TP network;
- Selection of Ethernet parameters;
- KNX network: communication objects definition and relative group addresses to be acquired;
- KNX network: communication objects definition and relative group addresses to be sent over the KNX network;
- Modbus TCP network: definition of the registers to be read from the network devices;
- Modbus TCP network: definition of the registers to be written on the network devices;
- Firmware and/or configuration update.

The application program consists in multiple modal windows called “forms”: each form must be closed before accessing the following form. The buttons on the main form (see Figure 2 – Main form of the application program) are ordered according to the proper sequence to follow in order to perform a correct configuration.

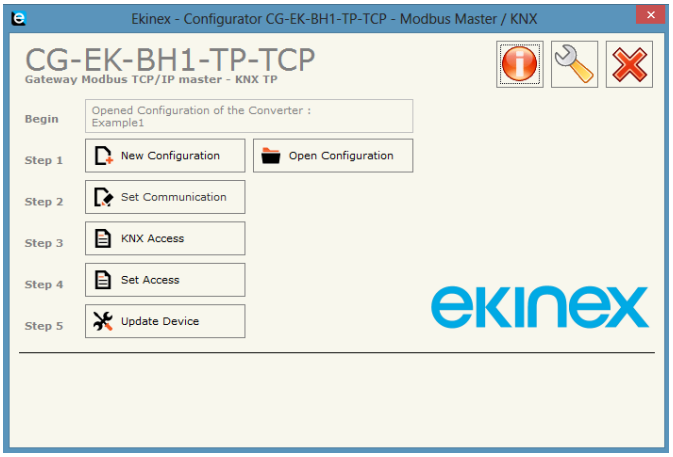

Figure 2 – Main form of the application program

Starting from the main form, by accessing the *About...* window, you can check the current version of the installed program.

Figure 3 – About form

Please visit the section about communication gateways on www.ekinex.com in order to check the current version of the application program and download the latest version.

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5.1 Memory image structure

The proper configuration of the device refers to a support volatile memory area where the acquired data are temporarily copied, both on Modbus and KNX side: this memory area is divided into 2 buffers, “Modbus image” and “KNX image”, each one composed of 1440 bytes.

Each support byte can be individually addressed (see *Position* field in *KNX Set Access* and *Set Modbus TCP Access* forms) or you can target a specific support bit in each buffer (*Bit Mode* field in *KNX Set Access* form and *Start Bit* field in *Set Modbus TCP Access* form).

As shown in figure, the same address can refer to both buffers:

- “Modbus image” used in *Set Modbus TCP Access* form, *Modbus Read* tab and in *KNX Set Access* form for writing frames.
- “KNX image” used in *KNX Set Access* form for reading frames and in form *Set Modbus TCP Access*, *Modbus Write* tab.

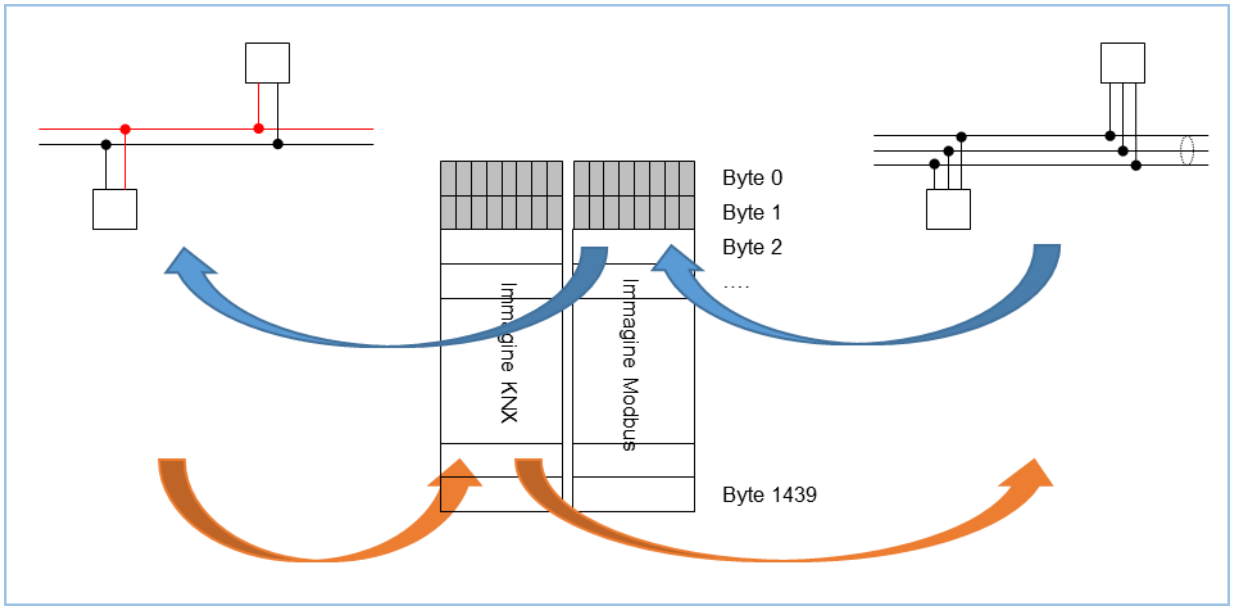

Figure 4 – Support memory with “KNX image” and “Modbus image” buffers

The proper addressing of the support buffers must be manually performed by the user, based on the size of the data to be acquired. Overlapping support data may end up in a protocol converter mulfunction.

For an assessment of the potential of the procotol converter, the “Modbus image” memory buffer allows, for example, to acquire up to 720 16-bit Holding or Input registers.

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5.2 Creating a new project or modifying a saved project

The application program allows you to create a new configuration or open an existing one using the buttons called *New Configuration* and *Open Configuration* (see Figure 2 – Main form of the application program): the configuration files are stored on the hard drive in XML format.

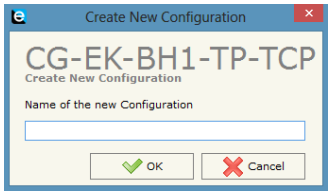

Figure 5 – Create new configuration form

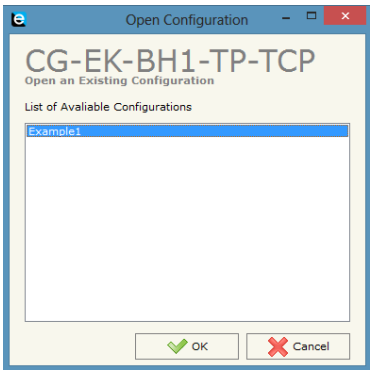

Figure 6 – Create new configuration form

In order to duplicate an existing project, you must find the project folder containing the XML files and copy them in a new folder. Project files can be found by the following path:

"C:\Program Files(x86)\Ekinex\ Compositor_CG-EK-BH1-TP-TCP\Projects".

Once the project has been duplicated, simply restart the application program and open the form *Open configuration* (see Figure 6 - Open configuration form): you will see the name of the duplicated project in the list of available configurations.

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5.3 Software Options

The *Software Options* form allows you to select a different language for the application program.

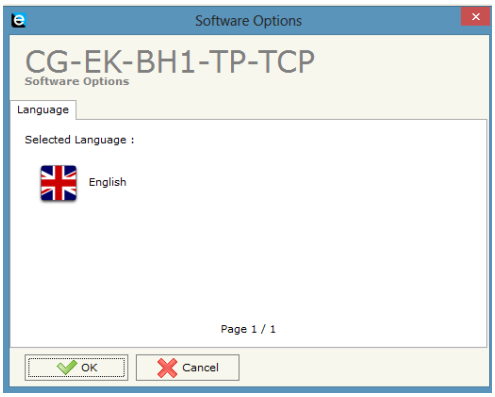

Figure 7 – Options form, Language tab

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5.4 Communication parameters

In this section we define the basic communication parameters for the KNX TP network and for Ethernet connection. Ethernet connection is required in order to both perform the configuration update on the device and for Modbus TCP communication.

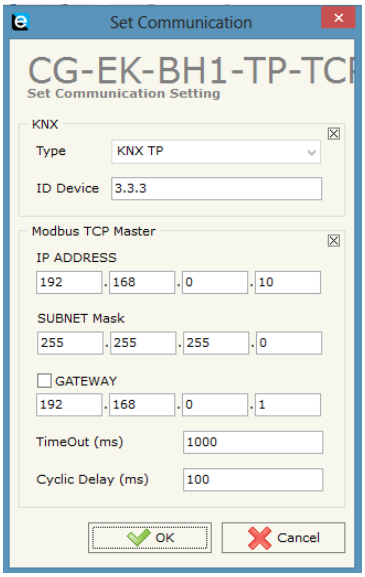

Figure 8 – Set communication form

You can access the form by pressing the *Set Communication* button in the main form (see Figure 2 – Main form of the application program).

Description of fields in *Set communication* form.

Parameter name	*Values*	*Description*
KNX		
Type	**KNX TP**	Type of connection used for KNX communication. The parameter has a constant value “KNX TP”. The device supports KNX communicaton over a twisted pair communication cable.
ID Device		This parameter identifies the physical address assigned to the KNX device. The format requires the use of a dot “.” as a separator beween the 3 fields: area, line and device address. Here are the conventions used for physical addressing and the values used for each field: Area field: = 0 reserved for backbone, values [1...15] Line field: = 0 reserved for main line, values [1...15] Device address field: = 0 reserved for coupler, values [1...255], range [1..64] for devices belonging to the line, above 64 for device belonging to extensions or other segments of the line. Example: 1.3.5: Area = 1; Line = 3; Device address = 5.
Ethernet		
IP ADDRESS		IP Address (4-octet format) assigned to the device. Each octet is set in an Edit box. Default IP Address is: **192.168.2.205**. This is the address assigned to the device before the first configuration or after a complete restore.
SUBNET Mask		Subnet mask assigned to the device.
GATEWAY		Gateway address used for Ethernet communication. The gateway can be enabled or disabled through the control check-box placed at the right side of the field.
TimeOut (ms)		Maximum waiting time (in milliseconds) for a response frame from a polled slave, after the master sends a request.

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Parameter name	*Values*	*Description*
Cyclic Delay (ms)		Minimum delay between requests (in milliseconds) performed by the master.

Please refer to the technical documentation of the slave device in order to set the correct parameters of the communication. Incompatible values of these parameters may prevent the correct exchange of frames.

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5.5 KNX communication object configuration

In this section we define communication objects sent or acquired over the KNX network. You can access the form by pressing the *KNX Access* button in the main form (see Figure 2 – Application program main form).

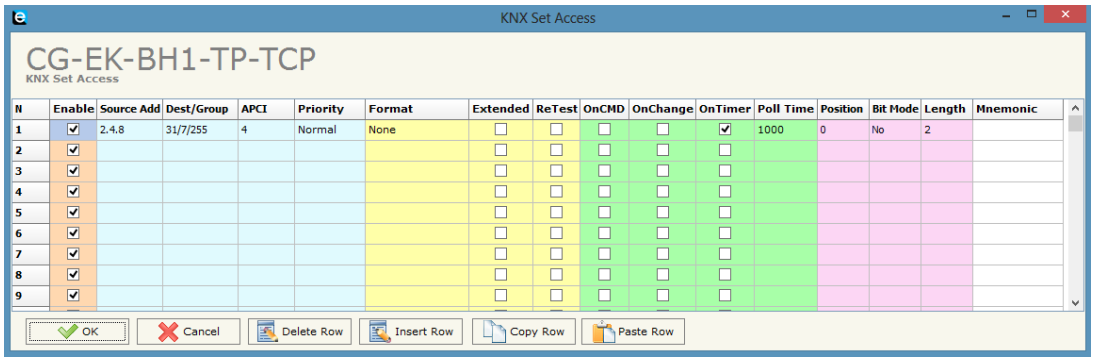

Figure 9 – KNX Set Access form

The form contains a configurable grid. Each record allows you to assign the properties for each communication object exchanged over the KNX network. In order to make the management of a significant number of data easier, after selecting a record it is possible to delete it from the project, insert a new record in a specific position and perform copy/paste of a previously configured record.

Description of fields in *KNX Set Access* form

Field name	***Values***	***Description***
N		Progressive number of the configuration record
Enable	**checked** / unchecked	Configuration record enabling. If a record is disabled, the corresponding data points will not be acquired or changed over the KNX bus
Source Address		In case of writing frames (field APCI=write) the physical address may correspond to the physical address of the gateway (*Device ID* field in the *Set Communication* form), in the format Area.Line.Address (each field must be separated by a dot). In case of reading frames (field APCI=read), *Source Address* acts as a filter. Through this field you can acquire datapoints of all lines over the KNX bus (0.0.0 value) or you can select one specific line (e.g. 4.3.0) or a single device identified by a specific physical address (e.g. 4.3.1).
Dest/Group		A Group Address (2-level, 3-level or free structure) or a Physical Address can be set. In case of a group address the fields must be separated through a "/", while in case of physical address the separator will be a ".".
APCI	read / write	The "read" option is used to send a request in order to read a communication object over the KNX bus. The "write" option must be selected if you want to change the value of a communication object over the KNX bus. Other services can be configured by editing the value of the corresponding service. The name used in the field refers to a 4-bit code (APCI = Application Layer Protocol Control Information) which defines the type of service required in KNX communication standard.
Priority	System/ Urgent / Normal / Low	KNX frames priority. In multicast communication (exchange of frames from/to group addresses), the default priority is Low.
Format	None / Swap16 / Swap32 / Swap All / Int to Float / Float to Int / Float 16 to Float 32	In case of a frame containing a data (in response to a reading request frame APCI = read), the Format field determines the data type conversion from the received frame to the support internal memory area. In case of a writing frame (APCI = write), the Format field determines the data type conversion from the support internal memory area to the frame.
Extended	**checked** / unchecked	Enables extended frame format for KNX communication (cEMI = Common Extended Message Interface)

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Field name	*Values*	*Description*
ReTest	**checked** / unchecked	Enables the re-send of a frame in case of wrong response message
OnCMD	**checked** / unchecked	Not used
OnChange	**checked** / unchecked	Event which enables the automatic sending of command frames over the KNX bus when the data on the Modbus device changes their values.
OnTimer	**checked** / unchecked	Event which enables the cyclical sending of command frames over the KNX bus.
Poll Time		Cyclic poll time (in ms) when OnTimer event is enabled.
Position	Value in range [0…1439]	Position of the first byte where a data is stored, in the internal support memory buffer. In case of a record where APCI=read, *Position* refers to the "KNX image" buffer; in case of APCI=write, *Position* refers to the "Modbus image" buffer. Please refer to the paragraph concerning the structure of the memory image to perform a correct addressing and avoid overlaps between the two data buffers.
Bit Mode	No / 0 / 1 / 2 / 3 / 4 / 5 / 6 / 7	Position, inside the first byte of the internal support memory buffer, where a 1-bit data is stored.
Length		Size (in number of bytes) of the data stored inside the internal memory.
Mnemonic		Text to comment the record and/or the datapoint over the KNX bus.

If *OnChange* field is selected, *OnTimer* in selected and *Poll Time* ≠ 0, the gateway will send the commands both cyclically and on change of the data acquired over the Modbus network.

If *OnChange* and *OnTimer* fields are not selected, the gateway will only store the communication objects exchanged through the multicast frames over the KNX network ("sniffer" function).

Conversion types of internal data selectable through *Format* field:

Conversion	APCI = read	APCI = write
None	The value of the communication object is transferred in raw mode to the "KNX image" buffer and sent as register to the Modbus network.	The value of the communication object acquired over the Modbus network and stored in the "Modbus image" buffer is transferred in raw mode as communication object over the KNX network.
Swap16	16-bit swap inside the stored data	16-bit swap inside the stored data
Swap32	32-bit swap inside the stored data	32-bit swap inside the stored data
Swap All	All bit swap inside the stored data	All bit swap inside the stored data
Int to Float		The integer value acquired over the Modbus network is converted to a 2-byte (DPT 9.xxx) floating point value in order to be sent as communication object over the KNX network.
Float to Int	The 2-byte (DPT 9.xxx) floating point communication object value acquired over the Modbus network is converted to integer in order to be sent as Holding register over the Modus network.	
Float 16 to Float 32	The 2-byte (DPT 9.xxx) floating point communication object value acquired over the Modbus network is converted to a 32-bit floating point value (according to standard IEEE 754) in order to be sent as double Holding register over the Modus network.	

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5.6 Modbus registers configuration

In this section we define the registers read or written over the Modbus network. You can access the form by pressing the *Set Access* button in the main form (see Figure 2 – Application program main form).

The form is divided into 2 tabs, *Modbus Read* tab (see Figure 10 - Set Modbus TCP Access form, Modbus Read tab) and *Modbus Write* tab (see Figure 11 - Set Modbus TCP Access form, Modbus Write tab). The *Read* tab contains the configuration grid of the registers whose values are acquired over the Modbus network and made available over the KNX network. The *Write* tab, instead, contains the configuration grid of the registers whose values are acquired over the KNX network and must be written over the Modbus network.

In order to make the management of a significant number of data easier, after selecting a record it is possible to delete it from the project, insert a new record in a specific position and perform copy/paste of a previously configured record.

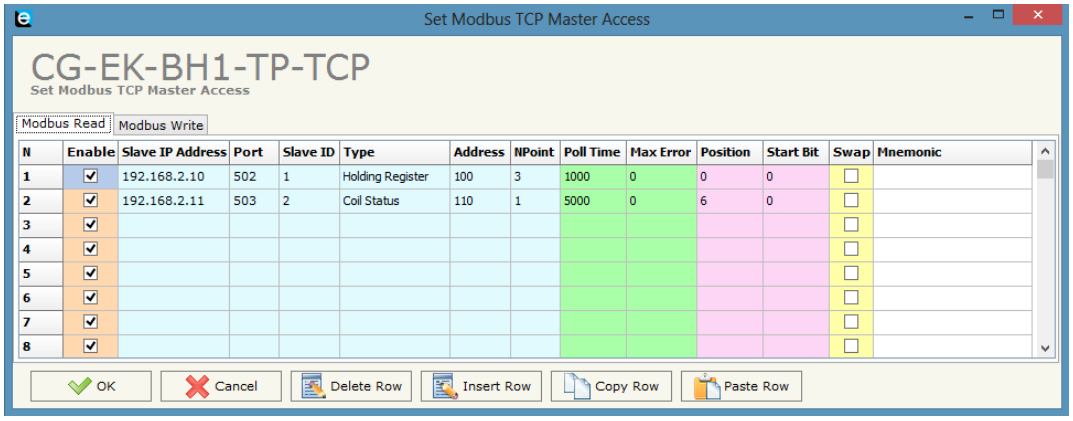

Figure 10 – Set Modbus TCP Access form, Modbus Read tab

Description of fields in *Set Modbus TCP Access* form*, Modbus Read* tab

Field name	***Values***	***Description***
N		Progressive number of the configuration record
Enable	**checked** / unchecked	Configuration record enabling. If a record is disabled, the corresponding data point will not be acquired by the Modbus device.
Slave IP		Slave device IP address
Port		Communication port used by Modbus TCP slave device to communicate with the master (tipically 502)
Slave ID		Slave device address
Type	Coil Status Input Status Holding Register Input Register	Coil Status size (for support buffer) = 1 Bit, R/W Input Status size = 1 Bit, R Holding Register size = 2 Bytes, R/W Input Register size = 2 Bytes, R
Address		Register address within the mapping of the slave device. According to the used convention, the address value can differ of ± 1 compared to the address indicated in the slave device mapping documentation.
NPoint		It defines the number of consecutive registers to be read from the slave device. With NPoint=1, the gateway enables only single register reading commands, while with NPoint>1, the gateway enables multiple registers reading commands.
Poll Time		Cyclic poll time (in ms) of the reading commands sent over the bus.
Max Error		Number of reading errors detected by the gateway before suspending the cyclical reading until next reboot. If MaxError=0, this function is disabled.

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Position	Value in range [0…1439]	Position of the first byte where a data is stored, in the internal support memory buffer. Please refer to the paragraph concerning the structure of the memory image to perform a correct addressing and avoid overlaps with the “KNX image” buffer.
Start Bit	0 / 1 / 2 / 3 / 4 / 5 / 6 / 7 / 8	Position, inside the first byte of the internal support memory buffer, where a 1-bit data is stored.
Mnemonic		Text to comment the register read over the Modbus network.

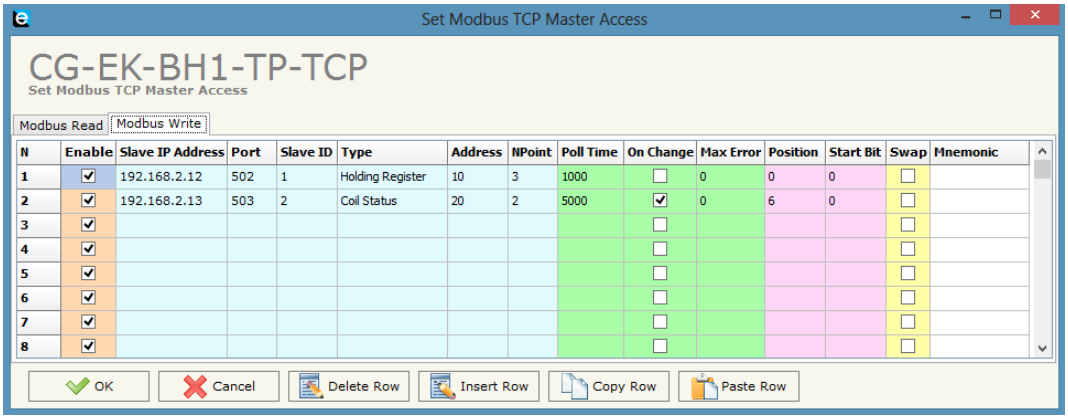

Figure 11 - Set Modbus TCP Access form, Modbus Write tab

Description of fields in *Set Modbus TCP Access* form, *Modbus Write* tab

Field name	***Values***	***Description***
N		Progressive number of the configuration record
Enable	**checked** / unchecked	Configuration record enabling. If a record is disabled, the corresponding data point will not be acquired by the Modbus device.
Slave IP		Slave device IP address
Port		Communication port used by Modbus TCP slave device to communicate with the master (tipically 502)
Slave ID		Slave device address
Type	Coil Status Holding Register	Coil Status size (for support buffer) = 1 Bit, R/W Holding Register size = 2 Bytes, R/W
Address		Register address within the mapping of the slave device. According to the used convention, the address value can differ of ± 1 compared to the address indicated in the slave device mapping documentation.
NPoint		It defines the number of consecutive registers to be written to the slave device. With NPoint=1, the gateway enables only single register writing commands, while with NPoint>1, the gateway enables multiple registers writing commands.
Poll Time		Cyclic poll time (in ms) of the writing commands sent over the bus.
OnChange	**checked** / unchecked	If checked, every change of value of the data acquired over the KNX networks causes the corresponding writing frames to be sent over the bus.
Max Error		Number of writing errors detected by the gateway before suspending the cyclical reading until next reboot. If MaxError=0, this function is disabled.
Position	Value in range [0…1439]	Position of the first byte where a data is stored, in the internal support memory buffer. Please refer to the paragraph concerning the structure of the memory image to perform a correct addressing and avoid overlaps with the “KNX image” buffer.

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Start Bit	0 / 1 / 2 / 3 / 4 / 5 / 6 / 7 / 8	Position, inside the first byte of the internal support memory buffer, where a 1-bit data is stored.
Mnemonic		Text to comment the register written over the Modbus network.

If *OnChange* field is selected and *Poll Time* = 0, the registers will be written over the Modbus network only if the corresponding data acquired over the KNX network change their value.

If *OnChange* field is selected and *Poll Time* ≠ 0, the registers will be written over the Modbus network both cyclically and on change of the corresponding data acquired over the KNX network.

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5.7 Configuration update

The implemented configuration and possibly the updated firmware can be downloaded by pressing the *Update Device* button in the main form of the application program (see Figure 2 – Main form of the application program).

There can be 2 possible update sequences, the first in case the IP address assigned to the device is unknown, the second in case the IP address is known.

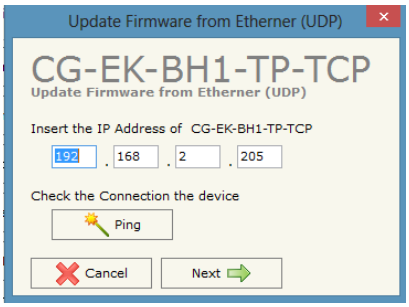

Figure 12 - Update configuration form

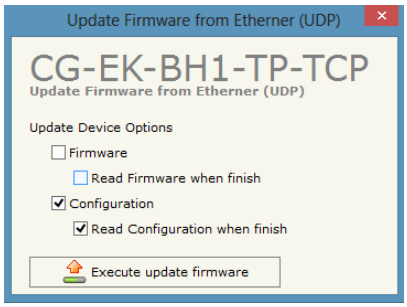

Figure 13 – Download options form

Sequence to follow in case of unassigned or unknown IP address:

- Power off the device
- Set the 1-way microswitch A (see Figure 1 – Switching, display and connection elements) to ON position
- Power on the device
- Connect PC and device by means of an Ethernet cable. Make sure that the PC's network parameters are consistent with the IP address assigned to the device in Boot Mode **192.168.2.205.** Otherwise, change the PC's network settings
- Write the IP address **192.168.2.205** inside the Update Configuration form (see Figure 12 – Update configuration form)
- Press *Ping* button; if you correctly applied the procedure, the text "*Device found!*" will appear
- Press *Next* button
- Select the desired options (see Figure 13 – Download options form): firmware update, configuration update or both
- Press *Execute update firmware* button
- When all operations are completed (see Figure 14 – Update in progress) shut down the device
- Set the 1-way microswitch A (see Figure 1 – Switching, display and connection elements) to OFF position
- Power on the device

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If the sequence is successful, this means that firmware and/or configuration has been correctly downloaded on the device.

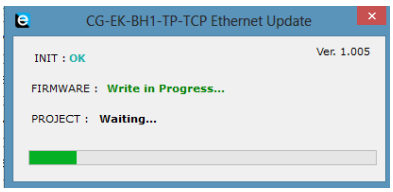

Figure 14 - Update in progress

Sequence to follow in case of known IP address:

- Power on the device with PC and device connected by means of an Ethernet cable
- Provide the device IP address (see Figure 12 – Update configuration form). Make sure that the PC's network parameters are consistent with the IP address assigned to the device**.** Otherwise, change the PC's network settings
- Press *Ping* button; if you correctly applied the procedure, the text "*Device found!*" will appear (see Figure 12 – Update configuration form)
- Press *Next* button (see Figure 12 – Update configuration form)
- Select the desired options (see Figure 13 – Download options form): firmware update, configuration update or both
- Press *Execute update firmware* button
- When all operations are completed (see Figure 14 – Update in progress) the device automatically switches back to Normal mode.

If the sequence is successful, this means that firmware and/or configuration has been correctly downloaded on the device.

It is recommended to update the firmware when a new version of the application program is installed or when configuring the device for the first time.

In case the update procedure goes into PROTECTION mode (see Figure 15 – Update error, "Protection" mode), you may want to check the following:

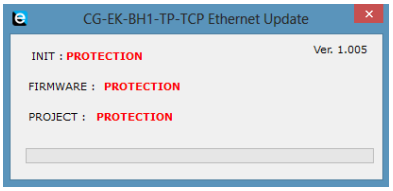

Figure 15 – Update error, "Protection" mode

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- Repeat the update sequence
- Reboot your PC
- When running the program on a Virtual Machine, close it and rerun the program using the primary OS
- When using Windows 7 or later, make sure the user has administrator privileges
- Pay attention to firewall settings
- Check LAN configuration

In case of manual firmware update, replace “Sim67814.sim” file in the system folder “C:\Program Files (x86)\Ekinex\Compositor_CG-EK-BH1-TP-TCP\Master”. After replacing, open *Update configurazione* form (see Figure 12 – Update configuration form) in the application program and start the proper sequence.

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6 Warning

- Installation, electrical connection, configuration and commissioning of the device can only be carried out by qualified personnel.
- Opening the housing of the device causes the immediate end of the warranty period.
- ekinex® KNX defective devices must be returned to the manufacturer at the following address:

EKINEX S.p.A. Via Novara 37, I-28010 Vaprio d'Agogna (NO) Italy.

7 Other information

- This application manual is aimed at installers, system integrators and planners
- For further information on the product, please contact the ekinex® technical support at the e-mail address: support@ekinex.com or visit the website www.ekinex.com
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